

# Screening and the Welfare Trade-offs of Privacy

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# High-Level Motivating Questions

- Agents often have information which is
  - ① Payoff relevant
  - ② Known by them
  - ③ Potentially learnable by a Principal with whom they interact.
- We are interested, broadly, in the question of the welfare consequences of allowing such learning when the principal can also screen agents

# High-Level Motivating Questions

- 1 When is information revelation efficient?
- 2 To what extent does it cause a tradeoff between efficiency and distributional goals?
  - E.g.: revealing consumer's information might improve efficiency...
  - ... but at the expense of consumer well-being
- 3 Do these answers change if agent's information is endogenous?
  - The result of an investment decision
  - Taken in advance, but with knowledge of the extent to which information will be revealed

## Example 1 – Software Investment

- An organization plans to purchase a new software system from a monopoly provider.
- The monopoly can provide a range of system qualities.
- The organization's valuation of quality will depend on their organization readiness.
- To what extent should they let (or should laws prevent) the monopolist observe their readiness?
- (How) Does the answer change if readiness is endogenous via an ex-ante investment in preparation?

## Example 2 – Patent Licences

- An inventor's new product relies on a previously patented idea.
- She is negotiating a licensing deal with the patent-holder.
- Licensing could be limited or expansive .
- She has information about the potential market for her new product.
- To what extent should they let (or should laws prevent) the patent holder from conducting research about their product and its market potential?
- (How) Does the answer change if the market potential depends on prior-to-negotiation product development and market research?

## Example 3 – Firm-Specific Human Capital

- An employer will assign a set of tasks to their employee, in exchange for monetary compensation.
- The employee has (potentially) private information about the ease with which she can complete those tasks.
- To what extent should the employer learn (or be prevented from learning) the employee's skill?
- (How) Does this change if the skill depends on prior investments that the employee makes in firm-specific human capital acquisition?

## Example 4 – Taxation by an Extractive State

- An extractive state (government) will raise revenue through a non-linear tax on the earnings of its residents.
- Residents have (potentially) private information about their skill in earning income (or disutility of unobservable effort at earning).
- To what extent is it desirable for the state to obtain information about resident's skills?
- (How) does that change if the skill depends on unobservable investments?

# Meta-Preview of Results

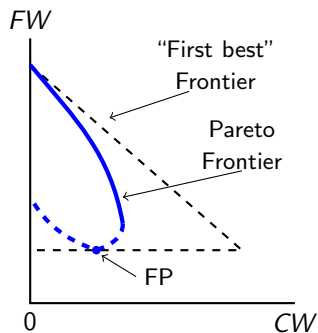
- 1 Information revelation is:
  - Always good for the principal iff types are exogenous
  - Potentially (but not always) Pareto improving
- 2 With exogenous types, there is a general tradeoff within the class of Pareto optimal allocations:
  - More information is good for efficiency (and the principal)
  - But bad for agents



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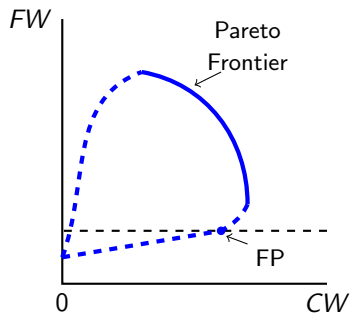
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- 2 With exogenous types, there is a general tradeoff within the class of Pareto optimal allocations:
  - More information is good for efficiency (and the principal)
  - But bad for agents
- 3 With endogenous types, there is not always such a tradeoff:
  - Limiting information can be Pareto improving
  - In fact, zero information provision can be the unique Pareto optimum

# Meta-Preview of Results – Exogenous Types



- ① Full efficiency requires zero consumer welfare
- ② Full privacy might or might not be Pareto optimal
- ③ Tradeoff between efficiency and consumer welfare

# Our Contributions – Endogenous Types



- 1 Information revelation may or may not be Pareto improving
- 2 Too much information revelation can be Pareto reducing
  - Intuition: anticipated information revelation can reduce investment incentives

## Basic Model – Mussa and Rosen (1978)

- Monopolist sells a product of quality  $q \in [0, \infty)$  to a consumer at price  $t$ .

$$\Pi(q, t) = t - C(q)$$

with  $C(0) = C'(0) = 0$ ,  $C'(q), C''(q) > 0$ ,  $C'''(q) \geq 0$

- Types:  $i = 1, \dots, N$  (finite)
- Consumer of type  $i$  preferences:

$$U_i(q, t) = \theta_i q - t$$

- $\theta_1 < \theta_2 < \dots < \theta_N$
- Prior of type  $i$ :  $\lambda_i > 0$  for every  $i$

## Aside – Alternative Models

Basic analysis applies to related models with different interpretations.

- Firm asks for quality  $q$  from worker in exchange for wage  $t$

$$\Pi(q, t) = g(q) - t$$

- Consumer of type  $i$  preferences:

$$U_i(q, t) = t - q/\theta_i$$

- Higher types are now higher skill types – who would efficiently work harder.
- Endogenizing skill  $\leftrightarrow$  investing in firm-specific human capital.

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- Endogenizing skill  $\leftrightarrow$  investing in firm-specific human capital.

Key: uninformed party has monopoly power

# Basic Model: Information Structures

## Information disclosure:

- Exogenous type distribution (prior)  $\lambda_i =$  fraction of type  $\theta_i$
- Signals:  $s \in S$
- Conditional probabilities:  $\pi_i(s)$  – type-conditional distribution over signals
- Implies (Bayesian) posteriors  $\beta_i(s) =$  prob. of type  $i$  conditional on signal  $s$
- Let  $\Sigma = \{S, \{\pi_i\}_i\}$  denote a generic information structure

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## Special cases

- 1  $S = 1$ : “full privacy” (posteriors equal priors)
- 2  $S = \{1, \dots, N\}$ ,  $\pi_i(s_j) = \delta_{ij}$  (0 if  $i \neq j$ , 1 if  $i = j$ ): “full disclosure”



# Basic Model: Timing

- 0 Planner sets  $\Sigma$
- 1 Consumer's type  $i$  is realized
- 2 Signal  $s$  is determined via  $\pi_i$
- 3 Firm observes  $s$ , but not  $i$
- 4 Firm chooses a price schedule  $t(q; s)$  with  $t(0; s) = 0 \forall s$ .

Solution concept: Perfect Bayesian Equilibrium for parts (1)-(5)

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## Question:

- 1 What  $\Sigma$ s are (constrained) Pareto optimal?

# Welfare

- Consumer's ex ante welfare:

$$CW(\Sigma) = \sum_i \lambda_i \sum_s \pi_i(s) U_i(q_i(s), t_i(s))$$

- Total ex ante welfare:

$$TW(\Sigma) \equiv CW(\Sigma) + FW(\Sigma) = \sum_i \lambda_i \sum_s \pi_i(s) (\theta_i q_i(s) - C(q_i(s)))$$

## Definition

$\Sigma$  is Pareto optimal if there does not exist  $\Sigma'$  with  $CW(\Sigma) \leq CW(\Sigma')$  and  $FW(\Sigma) \leq FW(\Sigma')$ , and with at least one of the two inequalities strict.

## Proposition 1 – The Leaky Bucket

Let  $TW^{max}$  be the expected consumer plus producer surplus associated with full information revelation.

### Proposition (The Leaky Bucket with Exogenous Type Distributions)

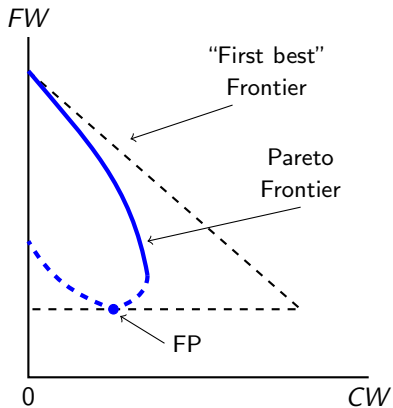
- ① *If  $CW(\Sigma) > 0$  then  $TW(\Sigma) < TW^{max}$*
- ② *Suppose  $\Sigma$  and  $\Sigma'$  are both Pareto efficient. Then:*

$$CW(\Sigma') > CW(\Sigma) \Rightarrow TW(\Sigma') < TW(\Sigma)$$

In words:

- ① Any allocation that gives consumers surplus is (first-best) inefficient
- ② Along the (constrained) Pareto frontier, there is a tradeoff between consumer welfare and efficiency.

## Proposition 1 – Illustrated



## Proposition 1 – Proof (part 1)

- If  $CW > 0$ , then must be some signal  $s$  such that some type  $i$  gets positive surplus and  $\pi_i(s) > 0$ .
- Positive surplus implies some type  $j < i$  with  $\pi_j(s) > 0$ .
- Solution to monopoly's  $s$ -conditional problem always distorts  $j$ 's allocation.
  - Standard result follows from down-binding  $IC$  constraints:
    - Starting from no-distortion, adding a small 1 has only second-order efficiency costs, and hence second-order profit effects
    - But first-order eases incentive constraint, allowing greater rent extraction from higher types.
    - So all except the highest type sending  $s$  are down-distorted.
- Achieving  $TW^{\max}$  requires no distortions
- So  $CW(\Sigma) > 0$  implies  $TW(\Sigma) < TW^{\max}$

# Proposition 1 – Proof (part 2)

- Set of implementable  $(CW, FW)$  pairs is convex:
  - Suppose  $(CW_1, FW_1)$  and  $(CW_2, FW_2)$  are feasible
  - Then exists  $\Sigma_1 = \{\{s_n^1\}_{n \in N_1}, \{\pi_i^1\}\}$  and  $\Sigma_2 = \{\{s_n^2\}_{n \in N_2}, \{\pi_i^1\}\}$
  - Define  $S^3 = \{s_n^1\}_{n \in N_1} \cup \{s_n^2\}_{n \in N_2}$  and
  - $\pi_i^3(s_n^1) = \alpha \pi_i^1(s_n^1)$ ,  $\pi_i^3(s_n^2) = (1 - \alpha) \pi_i^2(s_n^2)$ .
  - Then conditional on signal  $s_n^k$ , expected  $CW$  and  $FW$  are the same under  $\Sigma_3$  as under  $\Sigma_k$ .
  - So  $(CW_3, FW_3) = \alpha(CW_1, FW_1) + (1 - \alpha)(CW_2, FW_2)$ .
- So upper boundary of the set of implementable  $(CW, FW)$  pairs is concave in  $(CW, FW)$  space.
- It includes  $(0, TW^{\max})$ .
- And any other point has strictly lower  $CW + FW$

# Characterizing Pareto Optimal $\Sigma$ in the Two-Type Case

Results stated here for two-type case  $N = 2$

- WLOG, can use revelation principle to restrict attention to incentive compatible menus  $(q_1, t_1), (q_2, t_2)$
- Given any posteriors  $\beta_1, \beta_2 = 1 - \beta_1$ :

$$q_1(s) = \max \left\{ 0, \xi \left( \theta_1 - \frac{\beta_2(s)}{\beta_1(s)} \Delta\theta \right) \right\}$$

$$t_1(s) = \theta_1 q_1$$

$$q_2(s) = \xi(\theta_2)$$

$$t_2(s) = \theta_2 q_2 - \Delta\theta q_1,$$

## Extra Notation

- Use  $\xi = C'^{-1}$ ,  $\Delta\theta = \theta_2 - \theta_1$
- Refer to  $q_1 = 0$  case as “exclusion”



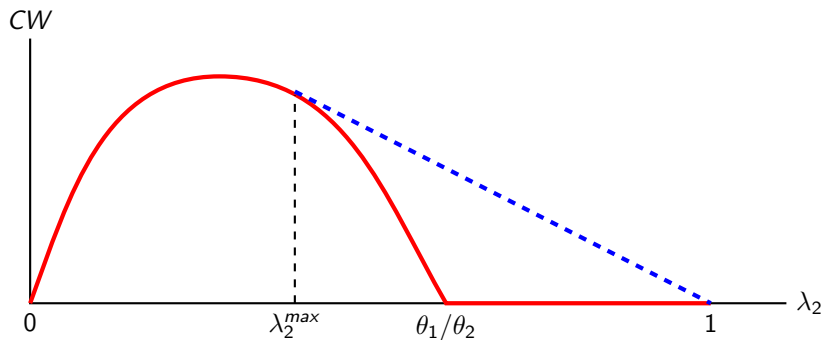
# Characterizing Pareto Optimal $\Sigma$ in the Two-Type Case

## Proposition (Optimal Information Revelation with Two Types)

$\exists \underline{\pi} \geq 0$  such that an informational environment is Pareto optimal if and only if it is equivalent to a two-signal information structure  $S = \{s^{priv}, s^2\}$  with  $\pi_1(s^{priv}) = 1$  and  $\pi_2(s^2) \in [\underline{\pi}, 1]$ . Within this class, equilibrium consumer welfare is decreasing and both firm welfare and total (firm plus consumer) welfare are increasing in  $\pi_2(s^2)$ .

- In words: any Pareto optimum (except full revelation) involves full privacy for type 1 and partial privacy for type 2.
- Notes:
  - easy to construct examples with  $\underline{\pi} > 0$ , so full privacy for type 2 is Pareto inefficient.
  - ditto with  $\underline{\pi} = 0$ , so full privacy is Pareto efficient.

## Proof



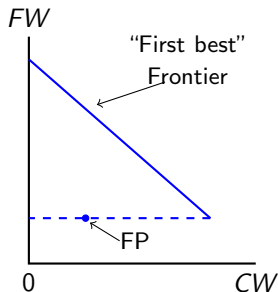
# Proof

- 3 steps:
  - ① Show that full privacy is not PO when  $\lambda_2 > \lambda_2^{max}$  but is PO for  $\lambda_2 \leq \lambda_2^{max}$ .
  - ② Show that if we have (more than two) signals, we can increase CW by having at most two signals.
  - ③ Show that CW is monotonically decreasing and FW is monotonically increasing in  $\pi_2(s^2)$ .

# Bergemann, Brooks and Morris (AER, 2015; BBM)

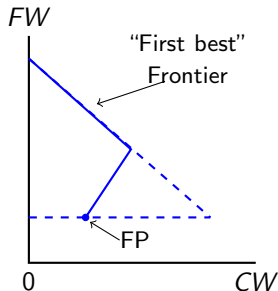
- Single product sold by a monopolist to a consumer with a privately known valuation
- If “full privacy” is inefficient (i.e., involves exclusion), then:

- 1 Information revelation is efficiency improving
- 2 Information can be revealed in such a way that consumers reap all of the efficiency gains



## Hagphpanah and Siegel (AERi 2022, JPE 2023)

- Extend BBM to (finite!) multi-product monopolists
- ① Information revelation is efficiency improving
- ② Information revelation can generically Pareto improve (2023)
- ③ Whole BBM triangle can be achieved iff “full privacy” involves only “exclusion”, not “screening” (2022)
- ④ At least some of the hypotenuse can be achieved



# Extending to Endogenous Types

- 0 Planner sets  $\Sigma$
- 1 Consumers choose effort  $e$
- 2 Consumer's type  $i$  is realized probabilistically (to consumer) depending on  $e$
- 3 Signal  $s$  is determined via  $\pi_i$
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## Additions:

- 1 "Prior"  $\lambda_i$  replaced by  $\lambda_2 = e$ ,  $\lambda_1 = 1 - e$  (WLOG)
  - ONLY two-type case here
- 2 Consumer preferences now:  $\theta q - t - \psi(e)$ ,  $\psi$  increasing, strictly convex

## Preliminary Observations – Consumers

Consumer welfare if firm has beliefs  $e$ , consumer chooses  $e'$ :

$$CW(e'|e, \Sigma) = e' \Delta \theta \sum_s \pi_2(s) q_1(s|e, \Sigma) - \psi(e).$$

Equilibrium effort  $e^*$  must be optimal and beliefs correct in PBE, so:

$$\overbrace{\Delta \theta \sum_s \pi_2(s) q_1(s|\Sigma, e^*)}^{MB(e^*|\Sigma)} - \psi'(e^*) = 0.$$

$\Rightarrow$  unique equilibrium  $e^* \in (0, 1)$  (as  $MB \downarrow$  and  $\psi' \uparrow$  in  $e$ )

$\Rightarrow e^*(\Sigma_2) \geq e^*(\Sigma_1) \Leftrightarrow MB(e_1^*|\Sigma_2) \geq MB(e_1^*|\Sigma_1) \Leftrightarrow CW(e_1^*|e_1^*, \Sigma_2) \geq CW(e_1^*|e_1^*, \Sigma_1)$



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Combine at equilibrium to get:

$$CW^*(\Sigma) = e^*(\Sigma) \psi'(e^*(\Sigma)) - \psi(e^*(\Sigma)),$$

$\Rightarrow CW^*(\Sigma_2) \geq CW^*(\Sigma_1) \Leftrightarrow e^*(\Sigma_2) \geq e^*(\Sigma_1)$  (as  $e\psi' - \psi \uparrow$  in  $e$ )

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Combine: **consumers like a change in  $\Sigma$  with endogenous  $e$  IFF they like the change with exogenous  $e$**

# Preliminary Observations – Firms

## Lemma

*Consider any two information environments  $\Sigma_1$  and  $\Sigma_2$ . If  $e^*(\Sigma_2) \geq e^*(\Sigma_1)$  and  $FW(e^*(\Sigma_1), \Sigma_2) \geq FW^*(\Sigma_1)$ , then  $FW^*(\Sigma_2) \geq FW^*(\Sigma_1)$ , and strictly so if the second inequality is strict.*

- Proof: follows from fact that  $FW(e, \Sigma)$  is increasing in  $e$ .

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### Corollary (Bootstrapping)

*Consider any informational environment  $\Sigma_1$ , with associated effort  $e_1^*$ . If  $\Sigma_1$  is Pareto inefficient in the environment with exogenously given effort  $e_1^*$ , then it is also Pareto inefficient in the environment with endogenous effort.*

# Optimal Privacy with Two Types – Endogenous Skills

Proposition (Optimal Information Revelation with Two Types – Endogenous Effort)

$\exists \underline{\pi}^C \geq 0$  and  $\underline{\pi}^F < 1$  such that an information structure is Pareto optimal if and only if it is equivalent to a two-signal information structure  $S = \{s^{priv}, s^2\}$  with  $\pi_1(s^{priv}) = 1$  and  $\pi_2(s^2) \in [\underline{\pi}^C, \underline{\pi}^F]$ . Within this class, equilibrium consumer welfare is decreasing and both firm welfare and total (firm plus consumer) welfare are increasing in  $\pi_2(s^2)$ .

- In words: any Pareto optimum (~~except full revelation~~) involves full privacy for type 1 and partial privacy for the type 2.
- Notes:
  - 1 Blue denotes differences from the exogenous-type case.
  - 2 Key difference:  $\underline{\pi}^F < 1$ , so full info revelation is necessarily inefficient.
  - 3 Can construct examples with  $\underline{\pi}^C > 0$  – full privacy is Pareto inefficient.
  - 4 But also  $\exists$  examples where  $\underline{\pi}^C = \underline{\pi}^F = 0$  : no info is unique P.O.
    - Start with any market; use the firm-optimum to construct a new one

# Proof Logic

- “Only if” simply bootstraps exogenous case results:
  - If  $\Sigma$  doesn't take this form, it would be inefficient given the fixed  $e^*(\Sigma)$
  - So, by Corollary 2, it can't be Pareto efficient with endogenous types
- But we don't have “if:” there could be more Pareto inefficient things
- Indeed, there are:
  - Full information revelation:  $CW(e'|e, \Sigma^{FI}) = 0 \forall e, e'$  so:  
 $e^*(\Sigma^{FI}) = CW^*(\Sigma^{FI}) = 0$  &  $FW^*(\Sigma^{FI}) = \theta_1 \xi(\theta_1) - C(\theta_1)$
  - Full Privacy:  
 $e^*(\Sigma^{Privacy}), CW^*(\Sigma^{Privacy}) > 0$ , &  $FW^*(\Sigma^{Privacy}) > \theta_L \xi(\theta_L) - C(\theta_L)$ .
    - If firms believed  $e = 0$ , then they would offer  $(q_1, t_1) = (\xi(\theta_1), \theta_1 \xi(\theta_1))$
    - So type 2 gets rent, so consumers choose  $e > 0$ , so  $e^* \neq 0$
    - Offering  $(\xi(\theta_1), \theta_1 \xi(\theta_1))$  to all (yielding  $FW = FW(\Sigma^{FI})$ ) to all is feasible but suboptimal for  $e > 0$ .
  - So  $\Sigma^{FI}$  is strictly Pareto dominated by  $\Sigma^{Privacy}$
  - By continuity, same for  $\Sigma$  close to full information – so  $\underline{\pi}^F < 1$ .

# Comparative Statics

## Proposition (Comparative Statics)

The consumer-optimal level of privacy  $1 - \underline{\pi}^C$  increases if any one of the following changes occurs:

- ①  $\psi'$  increases (everywhere)
- ②  $C'$  increases and  $C''/C'$  weakly increases (everywhere)
  - E.g., costs increase proportionally
- ③  $\Delta\theta$  decreases

# Intuition

- Privacy  $\Leftrightarrow$  privacy of type 2 (by main proposition)
- Consumers face a tradeoff from more privacy:
  - ① Benefit: more likely to earn information rents
  - ② Cost: greater privacy increases distortions—hence reduced info rents—conditional on remaining private.



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  - That reduces distortions at any level of privacy
  - Decreasing the marginal cost of additional distortions
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- Greater  $\Delta\theta$  increases distortions given any privacy level.
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# Interpretation/Take-Aways

## Leaky Bucket + Privacy

- 1 Firm preferences for privacy are better aligned with efficiency goals
  - This is true quite generally – does not rely on two types
    - Leaky Bucket is general: within P.O. set, firms and “first best” efficiency goals are perfectly aligned
    - And providing additional information is always good for firms (they can ignore it).

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## Endogenous vs Exogenous

- 1 Information revelation may or may not be Pareto improving (in both cases)
  - Consumers can sometimes capture some (never all) of the efficiency gains
- 2 With exogenous types, firms want full information, consumers strictly less
- 3 With endogenous types:
  - At least some privacy is mutually desirable
  - And maybe even full privacy.

# Interpretation/Take-Aways

When types are endogenous

- 1 It can be better for firms to know less about their customers
  - Of course after the investment decision, they always want to know more
  - So really: valuable to commit/develop a reputation to not pry “too much”
- 2 In “firm-specific human capital” application:
  - Firms “should” commit to never learn that a worker is unskilled
  - Should (commit to) limit the amount they learn about skilled workers too
  - An argument for not prying into workers’ time spent goofing off

## Aside – Alternative Models

Same basic analysis applies to closely related models with different interpretations. Example:

- Firm asks for quality  $q$  from worker in exchange for wage  $t$

$$\Pi(q, t) = g(q) - t$$

- Consumer of type  $i$  preferences:

$$U_i(q, t) = t - q/\theta_i$$

- Higher types are now higher skill types – who would efficiently work harder.
- Endogenizing skill  $\leftrightarrow$  investments in firm-specific human capital.

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- Higher types are now higher skill types – who would efficiently work harder.
  - Endogenizing skill  $\leftrightarrow$  investments in firm-specific human capital.
- 1 Same analysis applies under appropriate concavity assumptions on  $g$
  - 2 Transform  $g(q) \rightarrow y$ ,  $q = g^{-1}(y) \equiv h(y)$ ,  $t \rightarrow c$



# A Tax Application

Same basic analysis applies to closely related models with different interpretations. Example:

- “Firm” asks for “quality”  $y$  from worker in exchange for “wage”  $c$

$$\Pi(y, c) = y - c$$

- Consumer of type  $i$  preferences:

$$U_i(y, c) = c - h(y)/\theta_i$$

- A Mirrleesian (1971) optimal income tax problem
- $y$  = pre-tax earning,  $c$  = post-tax income;  $\Pi$  = tax revenue,  $\theta$  = skill
- Firm  $\rightarrow$  extractive state
- Moreover: because preferences are quasilinear, Rawlsian state optimum yields same earnings profile

# Tax Interpretation

- Suppose skill differences are due to effort (and luck)
- Then an extractive (or Rawlsian) state
  - Will benefit from a commitment to some privacy about skill
  - May want to commit to full privacy
- A novel normative justification for “unobservable skill” in Mirrlees (1971)?
  - Skill could be observable
  - But it (can be) better to commit not to observe it

# Caveats/Work to Do

- ① Characterization rely (for now) on: for two type models, with convex  $C'$ .
- ② We are actively working on many-type extensions in the exogenous case;
- ③ The “bootstrap” trick from exogenous to endogenous is special:

- The total benefit of effort  $e'$  is proportional to  $e'$ :

$$e' \Delta \theta \sum_s \pi_2(s) q_1(s|e, \Sigma)$$

- This implies two useful things:
  - ①  $e^*$  is a sufficient stat. for consumer welfare:  $CW^* = \psi'(e^*)e^* - \psi(e^*)$
  - ② A  $\Delta\Sigma$ -induced increase in total benefit at fixed  $e^* \Rightarrow MB \uparrow$ .
- But it relies on:
  - ①  $L$  type gets zero surplus (OK – that's general)
  - ② Total surplus from other types is proportional to  $e$  (not so much!)

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- ④ Though it does work for:
  - $\lambda_1(e) = (1 - e)$  (lowest type);  $\lambda_i(e) = e\lambda_i$ ,  $i > 1$
  - I.e., effort has a probability  $e$  of “success”, and conditional on success there is a fixed probability of different levels of success.

# Thanks

Feedback and ideas very welcome!

Thanks for having me!